

Vehicle Accident Prevention System (VAPS)

Capstone - Final Presentation





Team



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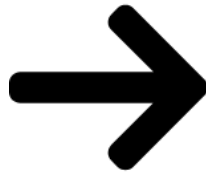
Introduction

Problem Statement: Drivers need a cheaper, alternative tool to help prevent accidents on the road

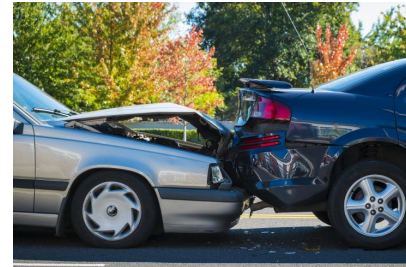
Project Objective: Develop a system to prevent avoidable vehicle collision scenarios



Major Components



Distracted
Driver
Detection



Proactive
Collision
Detection

Existing Solutions



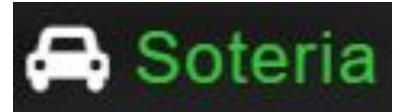
Modern Car

- Collision Avoidance
- Expensive



Dash Cam

- Cheap
- No Features



Soteria

- Provides DDD
- No definitive timeline for the future
- Provides proof of solution

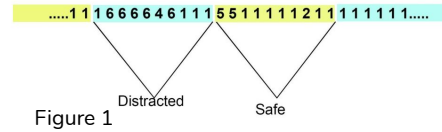
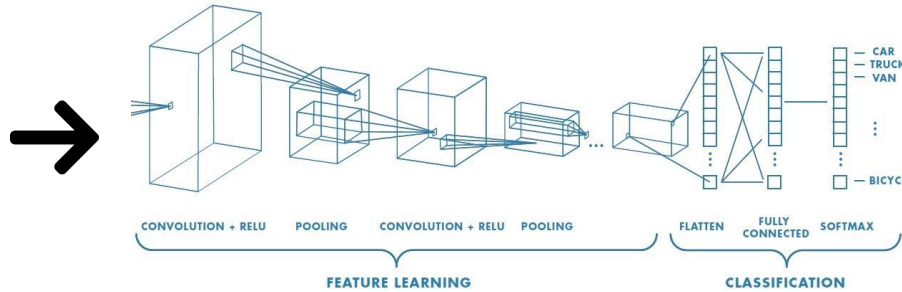
Distracted Driver Detection

Component Objective:

Detect distracted behaviour portrayed by the driver, alert when necessary



Talking Right



If consistent distracted state prediction



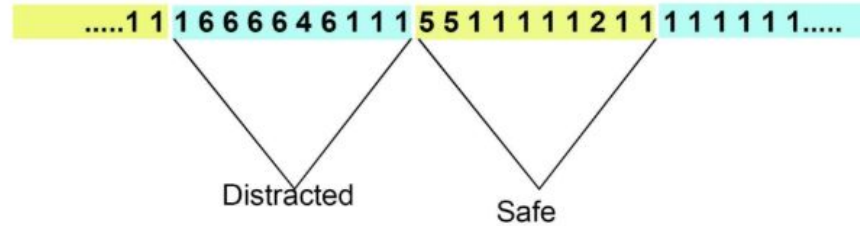
Source Code: <https://github.com/Artemis854/Distracted-Driver-Detection>

Dataset: <https://www.floydhub.com/fastai/datasets/kaggle-state-farm-distracted-driver-detection>

Internal Module Design Process

Module	Requirement
Internal	Detected distracted and not distracted state accurately (80%)
	Produce ALERT trigger if driver is distracted for more than 6 out of 10 frames from video feed

- Concluded on using convolutional neural networks
- Used datasets from Kaggle competition, skipped data collection



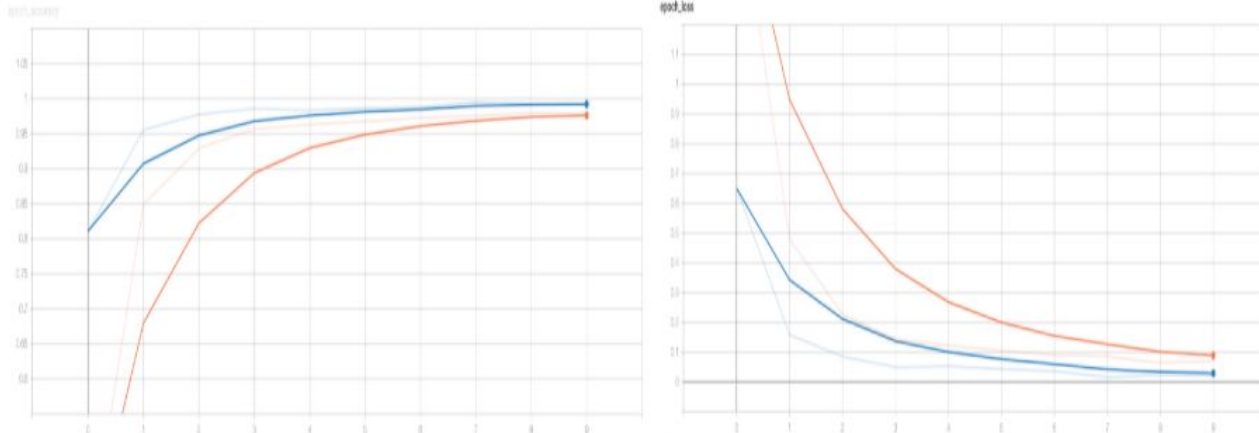
Abstraction of distracted driver detection algorithm



Internal Module Testing and Results

CNN Model Metrics

- Training results for the deep learning model had an accuracy of 90%
- Validation set was higher than training set



Left: A graph tracking the training (orange) and validation (blue) Epoch Accuracy

Right: A graph tracking the training (orange) and validation (blue) Epoch Loss

Internal Module Acceptance Testing

- Consisted of pre-recorded clips of various distracted behaviors
- Used confusion matrix
 - Can analyze the apparent accuracy of detection model
- Provided with the recall rate and precision for positive accuracy
- Specificity rate and negative predictive value for negative accuracy
- Wanted to ensure that an average detection was below 0.2s



Example of a processed frame from the detection algorithm

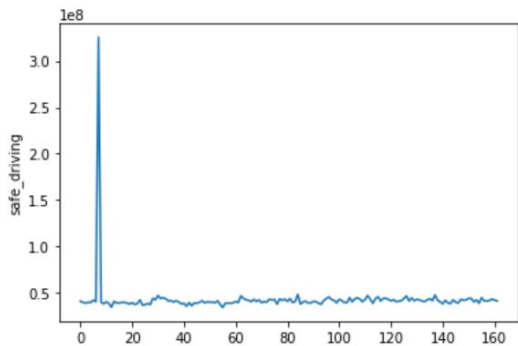
Mappings for Confusion Matrix from Processed Clip	
True positive Driver is distracted and Prediction is distracted	False positive Driver is distracted and Prediction is not distracted
False negative Driver is not distracted and Prediction is distracted	True negative Driver is not distracted and Prediction is not distracted



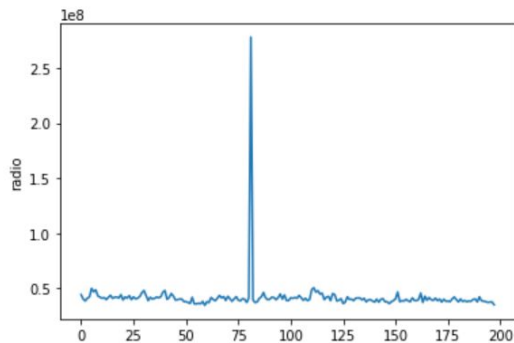
Internal Module Performance Testing Continued

- Average Precision: 85%
- Recall Rate: 81.75%
- Certain individual cases were below the benchmark of 75%

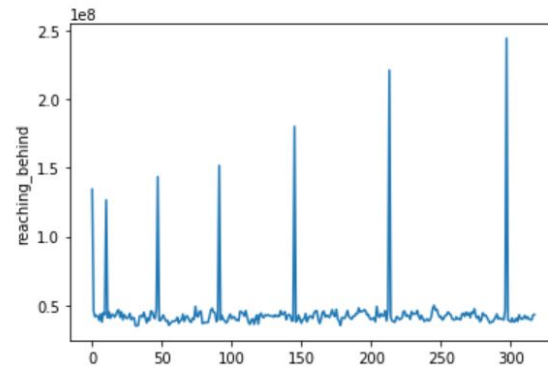
Processing Results	Time (ms)
Average Time	44.24ms
Min Time	34.89ms
Max Time	244.57ms



Safe Driving



Radio



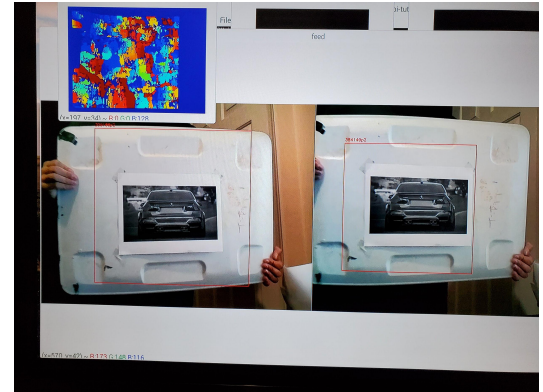
Reaching Behind



Vehicle Detection

Objective

Detect vehicles approaching and alert driver if necessary



Pedestrian Detection

Objective

Detect pedestrians in front of driver and alert when necessary





Depth Map

<https://stereopi.com/>





External Module Acceptance Testing and Results

Scenario	Accuracy	Average Time
Slow - Car Rear	>95%	0.76s
Medium - Car Rear	>90%	0.78s
Fast - Car Rear	>80%	0.74s
Pedestrians	>95%	0.65s

- Average detection rate of 0.2 seconds when lowering resolution of video input



Future Work

- Due to technological limitations, unable to combine the two modules into one whole system
- Object detection distance can be increased to a more suitable distance in order to warn drivers
- False positives in both external and internal modules need to be ruled out
- Smaller and more easy to install hardware
- Higher performance hardware or more optimized software

Demo Time

<https://www.youtube.com/watch?v=hlfcGbhFu8g>

