

Andrew Hogue – Candidate Statement

Dr. Andrew Hogue is an Associate Professor at Ontario Tech in the Game Development and Interactive Media program within the Faculty of Business and Information Technology. Previously serving on Academic Council and as Program Director for the Bachelors of IT he has led meaningful curriculum enhancements to the Game Development program that increase flexibility, enhance student experience, and rapidly adapt to industry change. His research interests revolve around the study of Digital Avatar creation technology, such as Volumetric Video, exploring the impact of varying realism on the user experience and the impact on self-efficacy/knowledge retention in virtual learning environments.