

ACADEMIC COUNCIL REPORT

ACTION REQUESTED:

Recommendation	
Decision	
Discussion/Direction	
Information	

DATE: 28 February 2023

FROM: Undergraduate Studies Committee

SUBJECT: Major Program Modification – Bachelor of Arts in Liberal Studies and Liberal Studies Minors

COMMITTEE MANDATE:

In accordance with the Undergraduate Studies Committee (USC) Terms of Reference, USC has the responsibility "to examine proposals for new undergraduate degree programs and major changes to existing programs and to recommend their approval, as appropriate, to the Academic Council".

MOTION FOR CONSIDERATION:

That, pursuant to the recommendation of the Undergraduate Studies Committee, Academic Council hereby approves the Major Program Modifications to the Bachelor of Arts in Liberal Studies and Bachelor of Arts in Liberal Studies Minors.

BACKGROUND/CONTEXT & RATIONALE:

The Faculty is proposing the following changes:

- 1. Revise 1st year required courses (per changes to the degree requirements for the Bachelor of Arts in the Faculty of Social Science and Humanities) and;
- 2. Establish a Liberal Studies Minor in Science, Technology and Society (STS).
- 3. Establish a Liberal Studies Minor

RESOURCES REQUIRED:

No additional resources required.

TRANSITION PLAN

The new minors will be available beginning Fall 2023.

CONSULTATION AND APPROVAL:

- Undergraduate Studies Committee: 17 January 2023
- Faculty Council: 20 December 2022

• Curriculum Committee: 6 December 2022

Consultation has taken place between CDMS and Liberal Studies, with the Dean and Associate Dean. Consultation has also occurred at leadership committee meetings, with various program directors. Academic Advisors recommended these changes as a result of discussions with students.

NEXT STEPS:

• Pending the approval of Academic Council, the changes will be included in the 2023-2024 Academic Calendar.

SUPPORTING REFERENCE MATERIALS:

- Liberal Studies
- New Minor Science, Technology and Society
- New Minor Liberal Studies
- New Course: <u>LBAT 2414U</u>